

**CV** - Tom Lewis

## Personal Information

Date of birth: 03.09.1991

Nationality: British

## Contact and web links

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Showreel: [vimeo.com/259549036](https://vimeo.com/259549036)

Password: TLProShowreel2018

[behance.net/tldcd](https://behance.net/tldcd)

## Education

- 2012 - 2015     **University for the Creative Arts (Epsom)**  
BA in Digital Communication Design
- 2011 - 2012     **University for the Creative Arts (Farnham)**  
Foundation Diploma in Art and Design
- 2008 - 2010     **Sturminster Newton Sixth Form**  
A Levels in Media Studios, English Literature and ICT

## Experience

- Sep 2018 - Present     **Design and Motion at Jump Design and Direction**  
Onscreen graphics for sports, entertainment and streaming.
- Jun 2018 - Sep 2018     **Design and Motion at Nuccobrain**  
Providing animated storytelling for marketing and advertising.
- Jul 2015 - Jun 2018     **UX, Product Design and Motion at W12 Studios**  
Creating branded motion experiences across a range of TV, mobile and web products for leading brands.
- Apr 2014 - Oct 2014     **Artwork at Space Gecko Studios**  
Creating graphics and assets for game projects.
- Apr 2014 - Sep 2014     **Intern at Oliver's Island**  
Creating and compositing assets to be animated.

## Skills

Languages: English, French

Software: After Effects, Cinema 4D, 3DS Max, Sketch, Photoshop, Illustrator, InDesign, Processing, Unity, UE4, Flinto, FL Studio, Audition

Other: Drawing and Illustration, Sound Design, Music Composition

## Things I love to do

In my free time I enjoy storytelling, photography, playing music and work on several gaming projects. I'm a keen doodler/illustrator and try and bring these interests to my work whenever possible.